

# Minecraft Blocks

Block Type	Id	Block Type	Id
AIR	0	BRICK_BLOCK	45
STONE	1	TNT (*)	46
GRASS	2	BOOKSHELF	47
DIRT	3	MOSS_STONE	48
COBBLESTONE	4	OBSIDIAN	49
WOOD_PLANKS	5	TORCH (*)	50
SAPLING (*)	6	FIRE	51
BEDROCK	7	STAIRS_WOOD (*)	53
WATER / WATER_FLOWING	8	CHEST (*)	54
WATER_STATIONARY	9	DIAMOND_ORE	56
LAVA / LAVA_FLOWING	10	DIAMOND_BLOCK	57
LAVA_STATIONARY	11	CRAFTING_TABLE	58
SAND	12	FARMLAND	60
GRAVEL	13	FURNACE_INACTIVE (*)	61
GOLD_ORE	14	FURNACE_ACTIVE (*)	62
IRON_ORE	15	DOOR_WOOD	64
COAL_ORE	16	LADDER (*)	65
WOOD (*)	17	STAIRS_COBBLESTONE (*)	67
LEAVES (*)	18	DOOR_IRON	71
GLASS	20	REDSTONE_ORE	73
LAPIS_LAZULI_ORE	21	SNOW	78
LAPIS_LAZULI_BLOCK	22	ICE	79
SANDSTONE (*)	24	SNOW_BLOCK	80
BED	26	CACTUS	81
COBWEB	30	CLAY	82
GRASS_TALL (*)	31	SUGAR_CANE	83
WOOL (*)	35	FENCE	85
FLOWER_YELLOW	37	GLOWSTONE_BLOCK	89
FLOWER_CYAN	38	BEDROCK_INVISIBLE	95
MUSHROOM_BROWN	39	STONE_BRICK (*)	98
MUSHROOM_RED	40	GLASS_PANE	102
GOLD_BLOCK	41	MELON	103
IRON_BLOCK	42	FENCE_GATE	107
STONE_SLAB_DOUBLE (*)	43	GLOWING_OBSIDIAN	246
STONE_SLAB (*)	44	NETHER_REACTOR_CORE (*)	247

<b>WOOL</b>	<b>Data</b>
White	0
Orange	1
Magenta	2
Light Blue	3
Yellow	4
Lime	5
Pink	6
Grey	7
Light Grey	8
Cyan	9
Purple	10
Blue	11
Brown	12
Green	13
Red	14
Black	15

<b>STONE_BRICK</b>	
Stone Brick	0
Mossy Stone Brick	1
Cracked Stone Brick	2
Chisled Stone Brick	3

<b>TNT</b>	
Inactive	0
Ready to Explode	1

<b>SANDSTONE</b>	
Sandstone	0
Chisled Sandstone	1
Smooth Sandstone	2

<b>LADDERS, CHESTS, FURNACES</b>	
Facing North	2
Facing South	3
Facing West	4
Facing East	5

<b>WOOD / SAPLING / LEAVES</b>	<b>Data</b>
Oak	0
Spruce	1
Birch	2

<b>GRASS_TALL</b>	
Shrub	0
Grass	1
Fern	2

<b>TORCH</b>	
Standing on Floor	0
Pointing East	1
Pointing West	2
Pointing North	3
Pointing South	4

<b>STONE_SLAB / STONE_SLAB_DOUBLE</b>	
Stone	0
Sandstone	1
Wooden	2
Cobblestone	3
Brick	4
Stone Brick	5

<b>STAIRS_[COBBLESTONE, WOOD]</b>	
Ascending East	0
Ascending West	1
Ascending North	2
Ascending South	3
Ascending East (Upside Down)	4
Ascending West (Upside Down)	5
Ascending North (Upside Down)	6
Ascending South (Upside Down)	7

<b>NETHER_REACTOR_CORE</b>	
Unused	0
Active	1
Stopped / Used Up	2